



HILLS CRICKET ASSOCIATION

JUNIOR COMPETITION BY-LAWS

2024/2025 UPDATE

APPENDIX 1 – UNDER 10 MODIFIED RULES (2020)

The following are guidelines to aid umpires, coaches and scorers of U10 matches:

Batters:

1. Teams are organized into pairs for batting. Pairs bat for a set number of overs. Teams may have unequal player numbers but each team bats for no more than a total of 20 overs:
 - a) If 12 in team (6 pairs) each pair bats for 3 overs
 - b) If 11 in team (5 pairs+1) each pair bats for 3 overs
 - c) If 10 in team (5 pairs) each pair bats for 4 overs
 - d) If 9 in team (4 pairs +1) each pair bats for 4 overs
 - e) If 8 in team (4 pairs) each pair bats for 4 overs
 - f) If <8 in team each pair bats for 5 overs.
2. If there is an odd number of players in a team, the last batter goes in with a 'runner' and bats for 2 overs, facing every delivery.
3. Each batter bats for their full number of overs no matter how many times they get out.
4. On getting out, the batters should change ends unless the wicket falls on the last ball of an over or is a run out.
5. There are no LBW dismissals or stumpings.
6. Allowance should be made for smaller players when it comes to running between wickets by allowing them to stand at the shortened crease if they are at the non-strikers end.
7. If one batter faces the first 3 balls in an over the batters should change ends. If one batter faces the last 3 balls of an over that batter should not face the first ball of the next over. The aim is for each batter to face an approximately equal number of balls during their innings.
8. Free Hit – following a no-ball or a wide the batter receives a free hit from the tee. The ball must be hit forward of the wicket.

Bowlers

9. The aim is for all players in a team to bowl the same number of overs (whenever possible). A player should not bowl their second over until their team mates have each bowled an over.
10. All overs are 6 ball overs. Wides are not re-bowled.
11. Due to variations in strength and skill bowlers may bowl from a position on the pitch which the umpire and coach believe to be fairest for both batter and bowler. This may be at the proper bowling crease, at a crease marked at a shortened length or, in some cases, at an even shorter length beyond that. The main aim is to minimize the number of wides.
12. No bowler can be 'no-balled'. Any bowling action is acceptable but bowlers are to be encouraged to try bowling in an orthodox way if such efforts do not result in frustration for the bowler or batter.

Fielding:

13. The wicket keeper should be changed regularly so each child has the opportunity to wicket keep in each match.
14. With the exception of the wicket keeper and any slips, no fielders should be within 10m of the batter. A slips fielder can be useful to help the wicket keeper get the ball back to the bowler quickly.
15. It is recommended that all fielders change fielding positions at regular intervals.
16. All overs are bowled from one end.



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17. Even though the numbers of players per team may be different, teams should have an agreed equal number of fielders on the field at any time. Teams with excess players can rotate fielders off the field. Teams with very low player numbers may request to borrow fielders from the batting team.
18. There should be no more than 8 players from the fielding team on the field at any one time. Coaches may agree to reduce this number to allow for more scoring and fielding opportunities.

Scoring:

19. Wides are scored as one run to the batter.
20. Byes are scored as runs to the batter.
21. Free Hit – runs scored off the free hit, or one run for the wide/no ball (whichever is greater) shall be scored as runs to the batter
22. The bowling team receives 5 bonus runs for each wicket taken
23. The scoring sheet should record the runs scored for each batter and how many times they get out.
24. The team's score is the sum of runs scored plus bonus runs.

Equipment:

25. Each team needs to provide its own bats and ball
26. The home team will provide the stumps and mark the creases
27. Pads are not needed or encouraged as a soft ball is used.
28. Wicket keeping gloves can be used.
29. The preferred ball is a Kookaburra Supa Soft Ball.

Other

30. Games run most efficiently if each team provides a scorer and an umpire.
31. Games should be able to be completed within 2 hours if changes between innings, overs and batting pairs are rapid.

A scoresheet for the Under 10's follows.